



CHARACTER NAME

PLAYER

RACE

CLASS

ORIGIN

GOAL

STORY

LOVE

HATE

FEAR

ALIGNMENT



CORE STATS

D20

STRENGTH

— BASE
— RACE
— EQUIPMENT

MELEE ATTACK
PUSHING / PULLING
LIFTING / SMASHING

D20

DEXTERITY

— BASE
— RACE
— EQUIPMENT

RANGED ATTACK
ACROBATICS
STEALTH

D20

CONSTITUTION

— BASE
— RACE
— EQUIPMENT

HEALTH RECOVERY
TOUGHNESS
ENDURANCE

D20

INTELLIGENCE

— BASE
— RACE
— EQUIPMENT

ARCANE MAGIC
KNOWLEDGE
INVESTIGATION

D20

WISDOM

— BASE
— RACE
— EQUIPMENT

DIVINE MAGIC
PERCEPTION / INSIGHT
SURVIVAL

D20

CHARISMA

— BASE
— RACE
— EQUIPMENT

PERSUASION
DECEPTION
PERFORMANCE

EFFORT TYPE

D4

BASIC

— BASE
— RACE
— EQUIPMENT

D6

WEAPONS OR TOOLS

— BASE
— RACE
— EQUIPMENT

D8

GUNPOWDER OR
HEAVY WEAPONS

— BASE
— RACE
— EQUIPMENT

D10

MAGICAL ENERGY
OR SIEGE WEAPONS

— BASE
— RACE
— EQUIPMENT

D12

CRITICAL
ULTIMATE!

— BASE
— RACE
— EQUIPMENT



DEFENSE
CON+EQUIP.

HEALTH = 10 HP

CHARACTER APPEARANCE

EQUIPMENT

EQUIPP. CARR.

MAX. 10 EQUIPPED & MAX. 10 CARRIED

ABILITIES / REWARDS / NOTES



HEROIC
INSPIRATION
ROLL NAT. 20



COINS